

Description

IP66. Class I. IK08. Marine-grade, die-cast aluminum alloy. 5CE superior corrosion protection including PCS hardware. Silicone CCG® Controlled Compression Gasket. RFC® Reflection Free Contour main lens. Integral driver in thermally separated compartment. CAD-optimized optics for superior illumination and glare control. OLC® One LED Concept. Factory installed LED circuit board. 0-10V Dimming comes standard with luminaire.

Recommended mounting height 10 - 13 ft, depending on wattage selected.

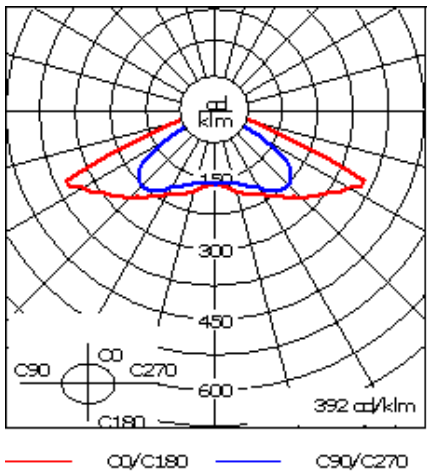
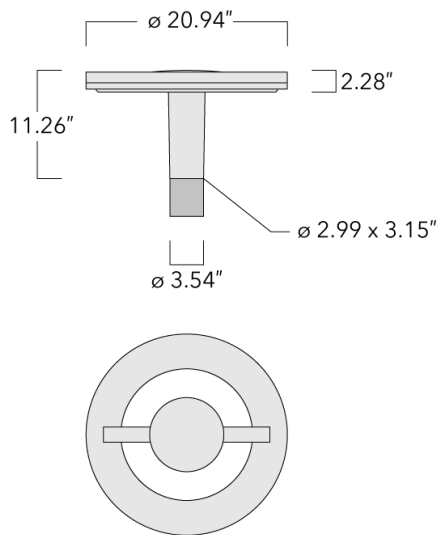
Specify product with 7 Digit product code - Finish Color. (Other accessories, such as mounting, optical, and electrical, must be specified separately.).  
Example: XXX-XXXX - 9004 (Black)

+ XXX-XXXX (Accessories)

Weight	21.61 lb
Light distribution	rectangular [R]
Light source	LED-24/24W / 350 mA - 4000 K
CRI	80
Power supply	electronic gear
BUG	B1 U0 G1
LEDs	24
Rated input power	26.5 W

Nominal Lumen (lm)	
LED Lumen	170
Total Lumen	4080
Tj	85

Delivered lumens (lm)	
LED Lumen	158.7
Total Lumen	3808.5
Ta	25



Specifications  
Material description

Body	Marine-grade, die-cast aluminium alloy
Lens	PMMA RFC® Reflection Free Contour technology
Colors	<div><div></div> RAL9004 Black</div> <div><div></div> RAL9007 Grey Metallic</div> <div><div></div> RAL9016 White</div> <div><div></div> RAL8019 Dark Bronze</div>
Gasket	Silicone CCG® Controlled Compression Gasket
Fasteners	PCS Polymer Coated Stainless Steel Hardware
Ingress protection	IP66
Impact resistance	IK08
Corrosion resistance	5CE
Windage	0.16 m²

**Electrical description**

Power supply	Integral [ECG] electronic driver 120V-277V. 0-10V dimmable, to be specified with order.
Driver / Ballast	Integral EC electronic converter
Power factor	> 0.9
Surge protection	In-line bracket 10kV Surge Protector

**Additional information**

Lifetime	Ta=25°/40° L90B10 > 90000h
BUG Rating	Please see individual Spec Sheets for classification of Backlight, Uplight and Glare.
Listings	ETL, UL-1598, CSA-C22.2#250.0. Suitable for Wet Locations.